

Planning with Unknown Object Quantities and Properties

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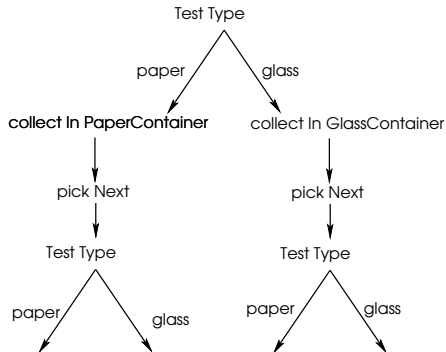
Joint work with Neil Immerman and Shlomo Zilberstein
University of Massachusetts, Amherst

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Approximation
7 – 10 July, 2009

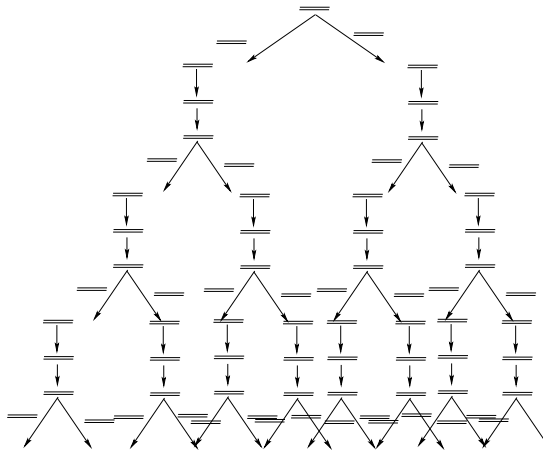
Overview

- Introduction
- Framework
 - Concrete Representation
 - Abstract Representation for Belief States
 - Actions on Belief States
- Planning Algorithms
 - Plan Generalization
 - Plan Merging
 - Preconditions
- Results

Conditional Planning

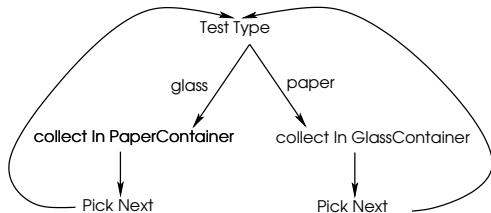


Conditional Planning



Need to merge, maintain history

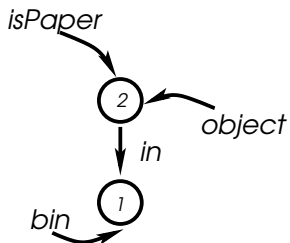
Conditional Planning



Need to merge, maintain history

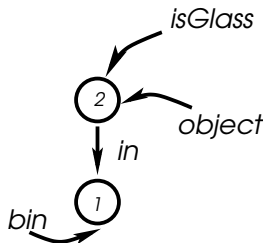
Progress and termination of loops

Concrete States as First-Order Structures

$$\mathcal{V} = \{object^1, bin^1, isGlass^1, isPaper^1, in^2, empty^1, collected^1, forGlass^1, forPaper^1\}$$


$((object(2))) = 1$
 $((isPaper(2))) = 1$
 $((bin(1))) = 1$
 $((in(2,1))) = 1$

S_1



$((object(2))) = 1$
 $((isGlass(2))) = 1$
 $((bin(1))) = 1$
 $((in(2,1))) = 1$

S_2

Action Operators

- Precondition: formula in FO.
- Predicate updates

$$\bullet p'(\bar{x}) = \overbrace{(\neg p(\bar{x}) \wedge \Delta_p^+(\bar{x}))}^{\text{tuples added to } p} \vee \overbrace{(p(\bar{x}) \wedge \neg \Delta_p^-(\bar{x}))}^{\text{tuples retained in } p}$$

- Use formula evaluation to compute action effect.
- Frame axioms/successor state axioms (situation calculus) using a double vocabulary.

Example: The Collect Action

Collect(o,c)

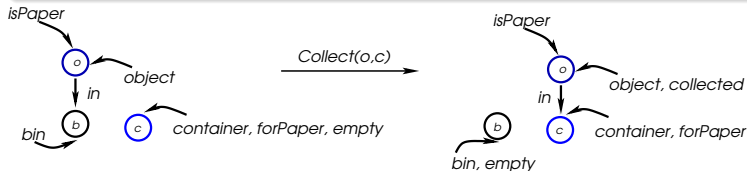
$\text{object}(o) \wedge \text{container}(c) \wedge (\text{isGlass}(o) \leftrightarrow \text{forGlass}(c)) \wedge$
 $\exists b(\text{bin}(b) \wedge \text{in}(o, b) \wedge \text{robotAt}(b))$

$$\text{in}'(u, v) := (\text{in}(u, v) \wedge u \neq o) \vee$$

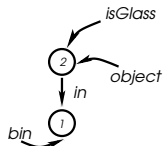
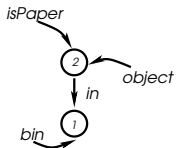
$$(\neg \text{in}(u, v) \wedge u = o \wedge v = c)$$

$$\text{empty}'(u) := (\text{empty}(u) \wedge u \neq c) \vee \text{in}(o, u)$$

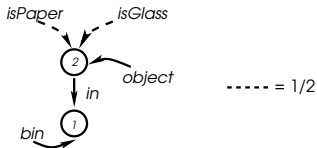
$$\text{collected}'(u) := \text{collected}(u) \vee o = u$$



Abstraction Using 3-Valued Logic

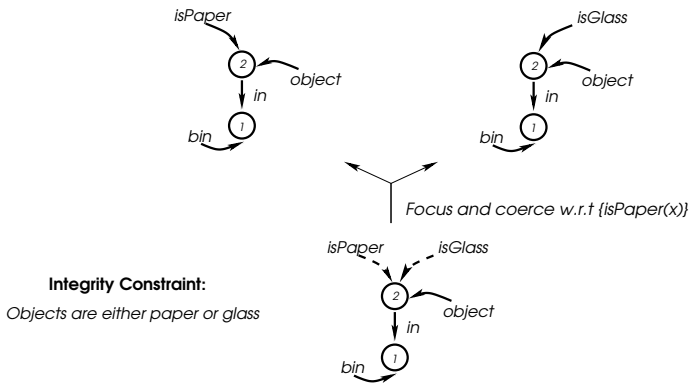


Use 3-Valued logic to abstract as:



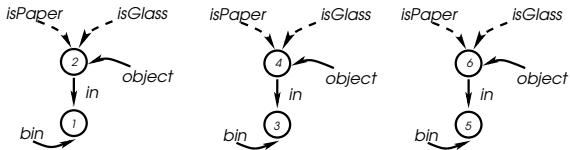
TVLA: [Sagiv et al., 2002]

Abstraction Using 3-Valued Logic

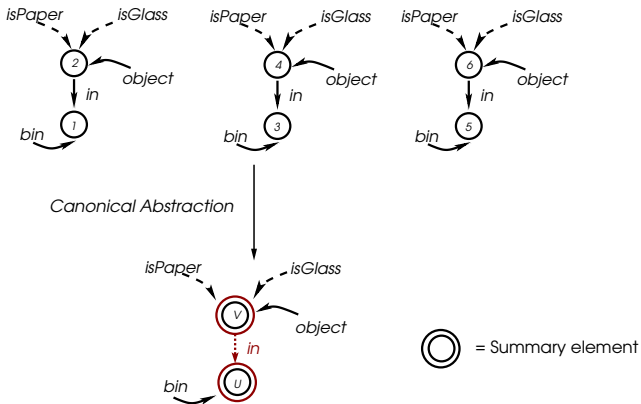


Implementation of “sensing” actions

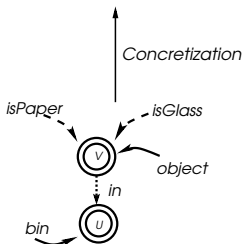
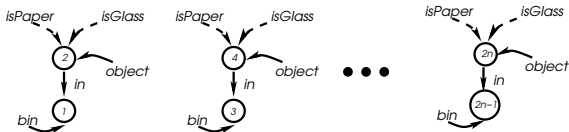
Abstraction Using 3-Valued Logic



Abstraction Using 3-Valued Logic



Abstraction Using 3-Valued Logic



Integrity Constraint:

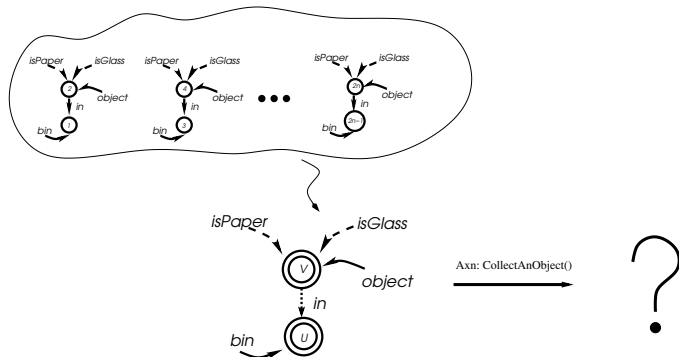
Each bin has a unique object

Abstraction Using 3-Valued Logic: Summary

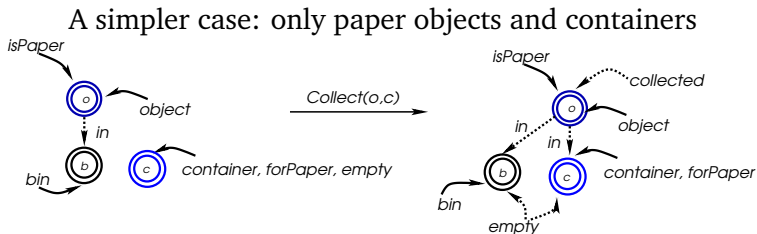
TVLA [Sagiv et al., 2002]: Three Valued Logic Analysis

- **Abstraction predicates**: unary predicates.
- Element's **role** = set of abstraction predicates satisfied
- Collapse elements of a role into **summary elements**.
- Use **integrity constraints** to retrieve concrete states.

Action Application on Belief States

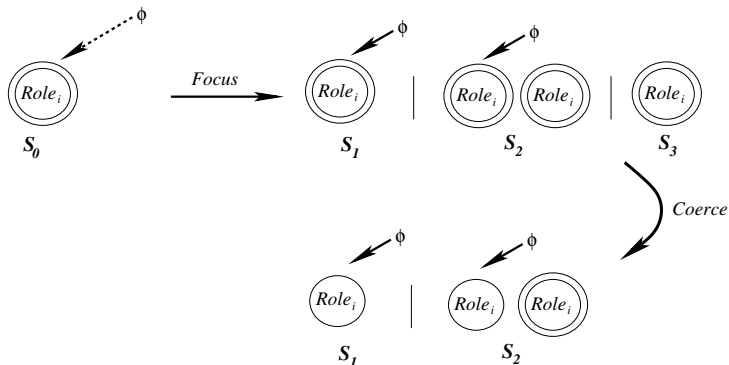


Action Application on Belief States



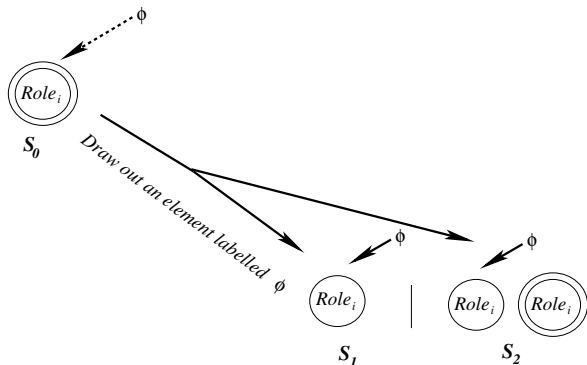
Underspecified action application

Drawing Out Action Arguments



ϕ constrained to be unique and satisfiable

Drawing Out Action Arguments



ϕ constrained to be unique and satisfiable

Summary of Action Application

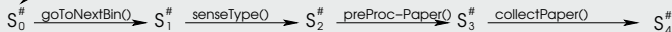
- Draw-out action arguments prior to application
- Use focus and coerce to create cases for properties of drawn out of objects.
- Branches caused:
 - Classifiable, e.g. $\#_R\{S\} > 1$
 - Unpredictable at planning-time, e.g. “object type=paper”

Plan Generalization

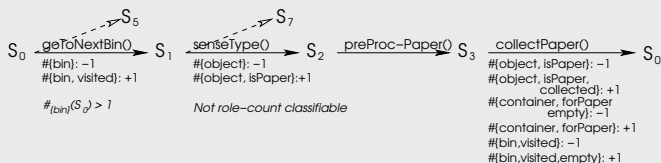
Use **abstract structures** to recognize **loop invariants** in example concrete plans.

Example Execution

2 objects of each type collected;
2 bins remaining



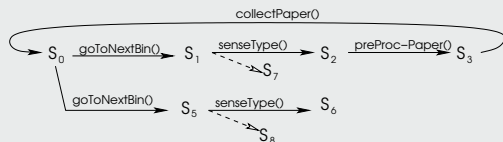
Tracing



Developed for completely observable settings [Srivastava et al., 2008]

Merging Generalized Plans

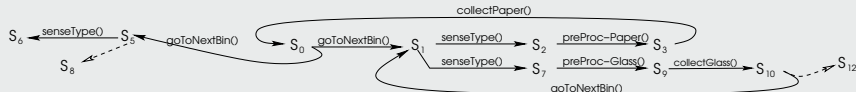
Find Loops



Plan for Unhandled Structure

$S_7 \xrightarrow{\text{preProc-Glass}()} S_9 \xrightarrow{\text{collectGlass}()} S_{10} \xrightarrow{\text{goToNextBin}()} S_{11} \dots$

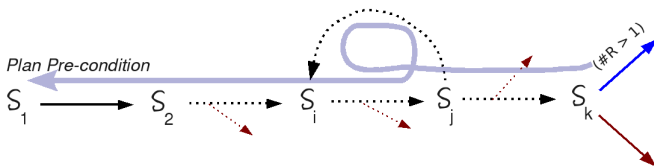
Generalize and Merge



- A single plan may not explore all possibilities.
- Construct problem instances from unsolved belief states.
- Solve them using classical planners.

Finding Preconditions

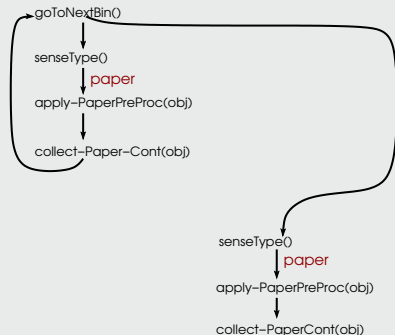
- Branches solve only *some* members of abstract structures.
- Classify branches using *role counts*; propagate backwards.
- Need for doing this constrains predicate update formulas.



Example Results

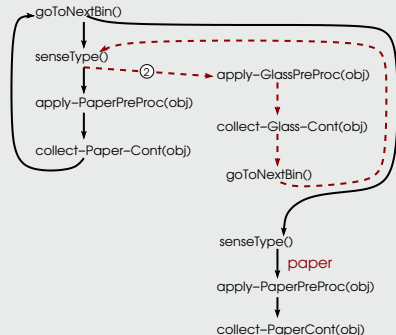
Initial: $p_0 = \|\{\text{paper, collected}\}\|$; $pc_0 = \|\{\text{empty, container, forPaper}\}\|$;
 g_0, gc_0 : similar for glass; $b_0 = \|\{\text{bin}\}\|$

Loop 1



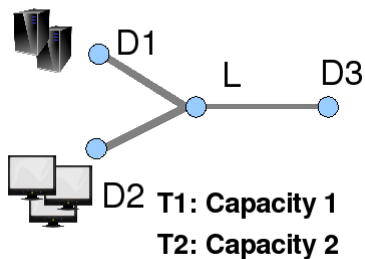
- Final: $p_0 + l_1; pc_0 - l_1; b_0 - l_1$
- Solves 1 instance out of every 2^n

Loops 1 & 2



- Final: $p_0 + l_1; pc_0 - l_1; g_0 + l_2; gc_0 - l_2; b_0 - l_1 - l_2$
- $2^{n-1} + 1$ out of every 2^n

Transport Domain

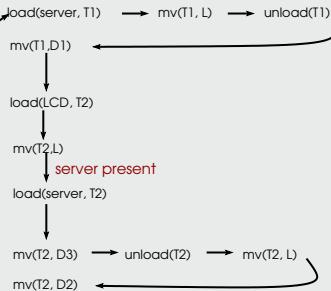


Transport Domain: Results

Initial undelivered counts:

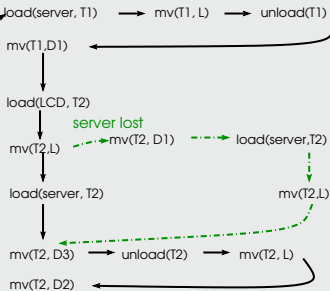
$$m_0 = \|\{\text{monitor, atD2}\}\|; s_0 = \|\{\text{server, atD1}\}\|$$

Loop 1



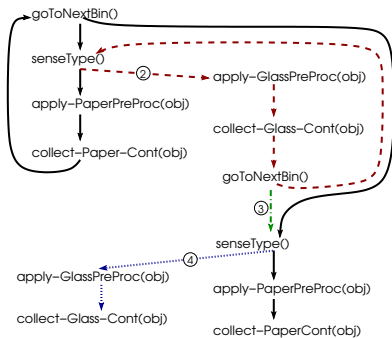
● Final: $m_0 - l_1; s_0 - l_1$

Loops 1 & 2

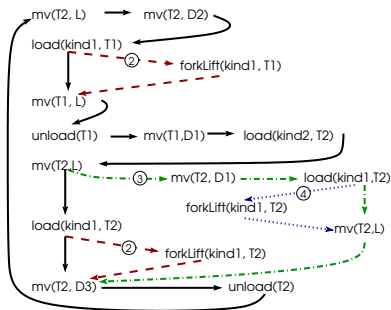


● Final: $m_0 - l_1; s_0 - l_1 - k_1$

Solutions: Recycling and Transport



Recycling

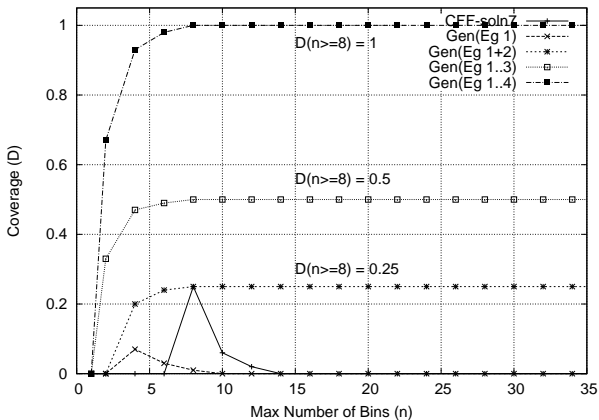


Transport

Conclusions

- An approach for representing unknown quantities for planning.
- Methods for finding generalized plans with branches and loops.
- Automatic computation of preconditions for many kinds of nested loops in a broad class of domains.

Example Results: Domain Coverage



$$D_{\pi}(n) = |\mathcal{S}_{\pi}(n)| / |\mathcal{T}(n)|$$

Merging Generalized Plans: Algorithm

Input: Existing plan Π , eg trace trace_i

Output: Extension of Π

```

1 if  $\Pi = \emptyset$  then
2      $\Pi \leftarrow \text{trace}_i$ 
3     return  $\Pi$ 
end
4 repeat
5      $\text{mp}_\Pi, \text{mp}_t \leftarrow \text{findMergePoint}(\Pi, \text{trace}_i, \text{bp}_\Pi, \text{bp}_t)$ 
6     if  $\text{mp}_\Pi$  found and not first iteration then
7          $\text{attachEdges}(\Pi, \text{trace}_i, \text{bp}_t, \text{mp}_t, \text{mp}_\Pi, \text{bp}_\Pi)$ 
8     end
9     if  $\text{mp}_\Pi$  found then
10         $\text{bp}_\Pi, \text{bp}_t \leftarrow \text{findBranchPoint}(\Pi, \text{trace}_i, \text{mp}_\Pi, \text{mp}_t)$ 
11    end
12    until new  $\text{bp}_\Pi$  or  $\text{mp}_\Pi$  not found
13 return  $\Pi$ 

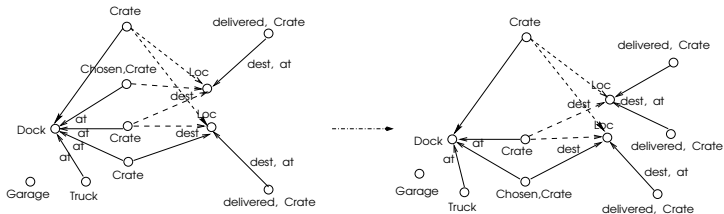
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Algorithm 1: ARANDA-Merge

Related Work

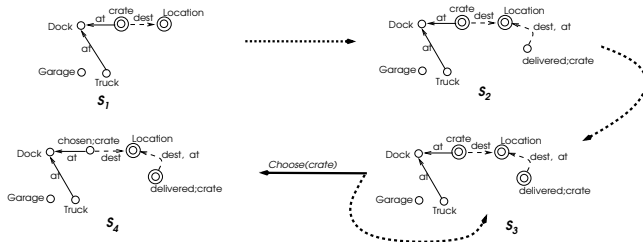
- Plans with Loops
 - [Winner and Veloso, 2007]: no preconditions or sensing actions, but use partial ordering.
 - [Levesque, 2005]: single planning parameter, limited preconditions.
 - [Cimatti et al., 2003]: “hard” loops.
- Planning with unknown quantities:
 - [Milch et al., 2005]: action operators not provided.

Plan Generalization: Example






-----> = findDest(); Load(); setTarget(destLoc); Drive(); Unload(); Choose(Crate)




Plan Generalization: Example



References I

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